



2026 GENERAL RULES FOR ALL CLASSES

THESE RULES ARE INTENDED TO MAKE RACING AS SAFE AS POSSIBLE. HOWEVER, THERE IS NO GUARANTEE THAT AN INCIDENT WILL NOT OCCUR, EVEN IF YOU FOLLOW THESE RULES TO THE LETTER.

The rules and regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all members are deemed to have complied with these rules as well as applicable IMCA rules in IMCA sanctioned classes. No expressed or implied warranty of safety shall result from publications of, or compliance with these rules and/or regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to participants.

Motorsport activities are inherently dangerous and involve risks of serious injury or death. By entering the premises of 34 Raceway, including but not limited to the pit area, staging areas, racing surface, grandstands, and surrounding property, each participant, crew member, official, and attendee knowingly, voluntarily, and expressly assumes all risks, both known and unknown, including risks arising from the negligence of other participants or Raceway personnel, to the fullest extent permitted by Iowa law.

Each participant agrees to release, waive, discharge, and covenant not to sue 34 Raceway, its owners, operators, promoters, officials, employees, volunteers, sponsors, sanctioning bodies, and property owners from any and all liability for injury, death, or property damage arising out of participation in or presence at racing activities.

The general rules section applies to all race participants, mechanics, family members and/or pit personnel. You are expected to know all rules. Ignorance of the rules will not be accepted as an excuse.

Rules cannot be made to fit everyone's needs and desires. These rules shall govern all race events at 34 Raceway. Rules and regulations, if not covered herein, shall be decided by speedway officials. Speedway officials shall decide all rule interpretations. Raceway officials will conduct all rule enforcement. **All decisions made by speedway officials will be final.**

PIT PASSES / INSURANCE

The pit area of the Raceway is a restricted area set aside for the preparation and maintenance of the race cars in competition. Each driver, owner, mechanic, fan, media or pit crew member, before entering the pit area, shall sign a release and purchase a pit pass to be always worn in a conspicuous place. At this time, there is no age restriction for the pit area. Any minor entering restricted areas must have a properly executed minor release signed by a parent or legal guardian. The signing adult assumes full responsibility for the minor's conduct and safety and agrees to indemnify and hold harmless 34 Raceway from any claims arising from the minor's presence or participation. NOTE: We reserve the right to restrict anyone from entering the pit area if we deem it necessary for safety reasons.

Anyone found guilty of letting an unauthorized person use their pit pass or allowing entry without appropriate sign in / payment will be subject to a fine and/or suspension from competition. In the event of a rain out, you will use your pit pass as a rain check so follow instructions on 34raceway.com or social media for use allowance.

34 Raceway does not provide insurance coverage for personal vehicles, race cars, tools, equipment, or personal property. Any participant accident insurance, if applicable, is secondary and subject to its own limitations and exclusions.

CONDUCT

1. The Raceway is private property. Through your admission ticket, you have been granted the right to be on the property in conjunction with racing activities. However, the ownership / management reserves the right to revoke and cancel this right at any time that it is felt that your presence or conduct is not in the best interest of the sport of auto racing, your fellow competitors, sponsors or the fans.
2. We expect courteous conduct from all participants at all times. Each and every one of you has an image to uphold for the fans, sponsors, and the name of the Speedway. We do not tolerate profanity in front of the race fans, officials, or management. Failure to abide by this rule may result in fine, suspension or banishment. (Minimum \$250 fine that can be incurred + specific penalties and infractions from IMCA).
3. At any time, if your dress, actions, or conduct are not in the best interest of the Raceway, you must leave the grounds.
4. ***There will be no drinking of alcoholic beverages in the pits before or during the racing program.*** Violators will be removed from the property immediately.
5. Weapons of all kinds are prohibited at 34 Raceway. Anyone caught with a weapon will result in the arrest of all parties involved.
6. ***Any driver or crewman caught starting a fight will be fined and suspended for one (1) week for the first offense.*** Subsequent offenses will result in suspension for one calendar year from the date of the offense. Drivers are responsible for all crew persons including family. Fines will be \$100 for the first offense and loss of points for the night; second offense fines will be \$500 and loss of all points. Fines must be paid before being allowed to return to 34 Raceway. Using your race car as a weapon to retaliate on the racetrack could result in a (2) week suspension and/or permanent suspension, ban and a fine.
7. The officials will resolve any disagreement over technical questions or decisions. When their decision is made, it is final and binding and no further discussion will take place.
8. The officials will determine all finishing positions and their decision is final. (no video tape will be reviewed)
9. Any protest (if allowed) concerning technical questions of your finishing positions must be made within five (5) minutes after finish of the feature event for that class. No payoff for that class will be made until protest is resolved. No discussion concerning the protest will be made until completion of all events for that night. ***Any protest must be made by driver only.*** Anyone else present (car owner, mechanic, pit crew, etc) during protest or subsequent discussion will result in protest being disallowed. Absolutely no protest or discussion will be allowed for judgment decisions.
10. No driver may get out of his car on the track or infield to argue the race with the officials. All drivers are to stay within reach of their car in the claim area. If this rule is violated, the driver will be disqualified for the event or suspended.
11. For any unnecessary roughness on the racetrack, as judged by track officials, the race will be stopped, and the person or persons will be sent to the

**10463 S Prairie Grove
West Burlington, IA 52655
Phone: (319)-752-3434**



pits. Drivers bringing out two unassisted yellow flags will be disqualified from that event.

12. Social Media Policy: Drivers, car owners, spouses, family members or crew who choose to berate or belittle the owners / promoters, interests, sponsors, volunteers or employees of the Raceway on any social media or internet platform may be subject to disqualification from competition and suspension for as long as deemed necessary. Those not physically competing may be disallowed admission to further events as accountability for such detrimental actions. This includes platforms such as but not limited to Facebook, Instagram, X, TikTok, online racing forums, and extends to all other forms of internet media. If warranted, IMCA fine or suspension may be imposed upon the driver as stated in IMCA rules.



MISC. – STARTS/RESTARTS/SCORING/CAUTIONS, ETC.

13. **INITIAL STARTS:** The pole car sets the pace – it is the job of the outside car to keep pace. The pole car can gradually begin to pick up the pace in the center of 3 & 4. **ONCE YOU ACCELERATE – DO NOT DECELERATE.** Front Row – Noses even at the firing tire. Everyone else – Nose to tail until you see green. If there is an aborted start, the field will pick up the yellow on the backstretch. The offending car will be warned and we will restart the race.

Any driver that jumps a second time will be shown an unfurled BLACK flag and will be set to the rear. Any driver that jumps after being penalized will be shown a BLACK flag with White Cross and will not be scored the remainder of the event.
14. **Restarts: Heat Races** – Single-file and nose-to-tail until the green flag/light is displayed. The leader sets the pace – it is the job of the rest of the field to keep pace and **STAY IN LINE UNTIL THE GREEN FLAG/LIGHT IS DISPLAYED** The leader can pick up the pace in the center of 3&4 – Once you accelerate, do not decelerate. Once the green flag/light is displayed, the race is on throughout the field. Any driver who jumps will be shown an unfurled BLACK flag and will be sent to the rear. Any driver that jumps after being penalized will be shown a BLACK FLAG with White Cross and will not be scored for the rest of the event. *Features - Delaware Double File Restarts* – Leader is by himself / herself on the front row. Second place has choice of inside or outside – Make a definitive move to indicate which lane you want – once you make your choice, that's the lane you will use. Fourth place must come to the inside and everyone else fill in. Lapped Cars will start in the rear. Get single file first and then on-track officials will direct you to double up after we have a correct line up. The leader sets the pace. It is the job of the rest of the field to keep pace in the center of 3&4. Once you accelerate – do not decelerate. Once the green flag/light is displayed the race is on throughout the field. Any driver that jumps will be shown an unfurled BLACK flag and will be sent to the rear. Any driver that jumps after being penalized will be shown a BLACK FLAG with White Cross and will not be scored for the rest of the event. **(SPRINT CAR RULES ON STARTS – SEE 2026 SPRINT CAR RULES)**
15. **75% Scoring Rule** – If 75% of the field crosses the line, the lap is scored complete. This is solely the discretion of the scorers and their decision is final.
16. **50+ Scored Laps** – If rain or another disaster occurs and the race has been scored 50% or more of the posted laps, the race will be scored complete.
17. **A SOLO-SPIN** rule will be in effect for each qualifying race (heats & consolations). A driver involved in a solo caution will be sent to the pits. In the feature event, if a driver is involved in two solo cautions, you will be sent to the pits.
18. **YELLOW FLAGS** – We will give you every opportunity to re-fire your car and keep the show moving. If officials determine you are safely in the infield, we will continue racing. If officials determine you are off the racing surface and you creep back on, forcing us to throw the yellow, you will not be scored for the rest of the event.
19. **CAUTION RULES** – “Fenders are fine, bumpers are not” If you stop on the racetrack as part of the accident, you will go to the rear. If you PUNT somebody, you will go to the rear, along with the car you punted. If you spin to avoid an accident and **DO NOT MAKE CONTACT**, you will get your spot back as you were running the prior lap. If somebody parks on your hood, sorry you didn't avoid the accident... If your debris or your contact with a boundary tire causes a caution, you will go to the rear.
20. **RED FLAG** – Stop immediately and as safely as possible. If at all possible – Do not drive past the accident scene. All red flags are CLOSED. Work may only be done in the Pit Lane. If an official determines that it is safe to move around an accident scene, the RED and YELLOW will be displayed. Then and only then can you move to the pit area to service your race car. Any car that does not heed this signal will not be scored for the rest of the event.
21. No driver may get out of his/her car while on the track under a yellow or a red flag condition. He or she will be disqualified from that event.
22. All repairs to cars will be done in the pit area – NOT on the racetrack. If you are able to return to the track, at a safe rate of speed, under a caution flag, you will go directly to the rear of the field. Staging personnel will clear you to return to the track only under safe conditions during yellow flag conditions. Once the yellow light goes out, no re-entry to the track will be allowed. You will not be allowed to return to the track during green flag racing. **(If a track official deems you failed to properly come through or exit the pit area at a safe rate of speed, you will be automatically disqualified from that event).**



SAFETY RULES:

1. INSPECTION

All cars are subject to a safety or legality inspection at any time before, during, or after any event. If the technical inspector deems a car has not met all track safety or rule standards, that car will not be allowed to compete until all deficiencies are corrected. It is the responsibility of the driver, car owner and mechanics, (not track or IMCA officials) to have their car free from mechanical defects and in safe racing condition at all times.

2. SEAT BELTS

A five point quick release seat belt and shoulder harness of minimum 2 inch SFI-approved seat belt assembly required. Safety belts and driver's seat must be secured to roll cage or frame (not floor pan) and must be approved by officials. If your seatbelt is non-operational or does not function properly, you will NOT be allowed on the racing surface. If your belts become non-operational during competition, you should immediately pull off the raceway to avoid incident, injury or death. Stopping on the racing surface is not acceptable.

3. HELMETS

Drivers are required to wear an approved helmet any time their car enters the racing surface. It is mandatory that all helmets are Snell Foundation Approved, **SA2020 or SA2025** and approved by officials.

4. DRIVE SHAFT LOOPS

All cars must be equipped with a drive shaft safety loop made of flat steel (1/4" x 2" minimum size). Drive shaft loop should be mounted approximately 12 inches from the rear of the transmission so that the drive shaft cannot fall in case of front u-joint failure. It is highly recommended that loops be mounted front and rear of drive shafts. **ALL DRIVE SHAFTS MUST BE PAINTED WHITE.**

5. WEIGHTS

All weights must be securely mounted with two 1/2" bolts to frame. No wire, duct tape, etc will be allowed to mount weights. All weights must be painted white with car number on it.

6. PIT SAFETY

All cars driving through pit area must be at a slow and proper speed. When exiting track before entering pits, speed must be reduced to safe speed or no re-admittance to track will be allowed. Speed will be monitored by track officials. No driver will be allowed to have any passengers at any time.

7. INJURIES

Any injuries suffered at the track that are **not** reported to the track officials will disqualify that person's claim for insurance benefits. **Accident reports must be completed that night.** *By participating in any event at 34 Raceway, participants consent to emergency medical treatment deemed necessary by medical personnel or Raceway officials and agree to be financially responsible for all associated medical costs.*



GENERAL RULES

1. Drivers meeting will be held at 6:15, hot laps at 6:30 and racing at 7:00. Special events may be an exception and start times may vary.
2. Drivers meeting attendance is required. Ignorance of information covered in the drivers meeting will not be accepted as an excuse and will not be an issue available for protest.
3. You must be in staging prior to the white flag lap of the race on the track, or you will be lined up for your race at the rear of the field.
4. The only people allowed on the racetrack and outside the pit area are racing officials. Everyone must stay away at all times unless requested to assist for some special reason. Drivers may seek a place of safety in the infield following disablement...when crashed, stay in your car. **DO NOT get out and inspect the damages. NEVER EXAMINE YOUR CAR WHILE CARS ARE RACING ON THE TRACK!** Pit crews, car owners, and personnel related to any car are NOT allowed on the track following an accident or injury. Any driver getting out of the car on the racing surface will be disqualified from that event.
5. Do not enter the racing surface without expressed authorization; an official will okay your entry at the track entrance and signal for you to proceed.
6. Cars may be allowed to return to race after they've gone to the pits at the discretion of officials. No car will be allowed to return to the race if you are one lap down or more.
7. Any competing vehicle whose speed has been reduced to a point where it causes a safety problem or hinders the track activity will be removed from the racing surface at the option of the officials.
8. Our program is based on the availability of enough vehicles qualified. If this number is not available, alternate scheduling or programming will be used. Racing events will be "lined up" in various ways to accomplish the best racing program. After each caution, cars will be re-aligned on the back stretch based on position of previous official completed lap. Cars must immediately line up accordingly. Any car not in their assigned position at green flag, will not be scored.
9. Class time limits will be calculated by number of scheduled laps plus 5 minutes. The clock will be stopped for red flags.
10. **The driver who qualifies the car must drive it in the racing program. A driver may not jump cars once the program has started. No drivers may be relieved. The director of competition and/or management must approve any variations of this rule.**
11. Mufflers are not required, unless specifically stated within the rules of the class.
12. Drivers participating in 80% or more of weekly events are eligible for end of season awards and / or points fund payouts. All eligible drivers or team owners must attend the annual banquet in order to receive awards. If points fund money are allotted, driver must attend the annual banquet to collect funds and / or awards. A monetary points fund is, in no way, guaranteed.

DESCRIPTION OF FLAGS

DIAGONAL RED AND YELLOW FLAG

Sprint Cars

Once the last car is pushed from staging, the Red/Yellow flag is the signal to take two abreast formation behind the pace truck

All Classes

If the caution is displayed before the completion of the first lap, the Red/Yellow flag is the signal to return to the Original Double-File line-up (minus the caution cars)

RED FLAG

Stop immediately and as safely as possible

If at all possible – DO NOT DRIVE PAST THE ACCIDENT SCENE

All Red Flags are CLOSED – work may only be done in the Pit Lane. If officials determine that it is safe to move around an accident scene, the RED AND YELLOW will be displayed, THEN AND ONLY THEN CAN YOU MOVE TO THE PIT AREA TO SERVICE YOUR RACECAR. ANY CAR THAT DOES NOT HEED THIS SIGNAL WILL NOT BE SCORED FOR THE REST OF THE EVENT.

BLUE FLAG with DIAGONAL YELLOW STRIPE

The Blue "Layover" Flag is an informational tool to slower cars to let them know the leaders are approaching Continue racing – but hold your line and respect the leaders as they approach

**10463 S Prairie Grove
West Burlington, IA 52655
Phone: (319)-752-3434**



BLACK FLAG

The Black Flag is used for mechanical infractions – see an official, fix the car, and return to track.
Any car that is deemed to be a hazard due to excessively slow race speed may be sent to the pit area.

BLACK FLAG with WHITE CROSS

The Black Flag with WHITE CROSS is used for serious infractions – you will not be scored for the rest of the event
Examples: Failing to answer the black flag, Unassisted spin in a preliminary, two unassisted spins in a feature, multiple start-jumping in same event, rough driving

WHITE FLAG

If the field completes the WHITE FLAG LAP but the leader does not take the CHECKERED in an event and the caution is displayed, the field will be realigned and restarted with a GREEN/WHITE, CHECKERED FINISH

WHITE FLAG RULE FOR STAGING

BE READY TO GO IN STAGING before the WHITE FLAG of the race ahead of you or YOU WILL GO TO THE TAIL

CHECKERED FLAG

Once the leader takes the checkered flag, the race is scored complete
Split scoring will be used if the remainder of the field does not cross the start/finish line

HOT PIT LANE – FEATURE ONLY

In the feature only, drivers can change tires in the HOT PIT AREA – which is your designated pit stall
Please be aware of other races that are staging and wait for the signal of the Pit Steward before returning to the track
Cars more than one lap down will not be able to return

HELP US HELP YOU – GET IN LINE AND SINGLE-FILE ON CAUTIONS

HELP US KEEP THE SHOW MOVING BY GETTING IN LINE AND GO WHERE WE TELL YOU

After ignoring three consecutive on-track officials, we'll send you to the rear the first time and the pits the second time

PUSH FROM STAGING

YOUR CAR MUST LEAVE STAGING UNDER ITS OWN POWER OR YOU GO TO THE REAR

TIME LIMITS

ALL TIME LIMITS ARE NUMBER OF LAPS PLUS FIVE (5) (i.e. 15 laps = 20 minutes)

ONE SOLO SPIN AND YOU'RE IN – PRELIMINARIES – after one lap is scored

IF YOU SPIN BY YOURSELF WITH NO CONTACT IN A PRELIMINARY EVENT, YOU WILL GO TO THE PITS

In a Feature event, you will be allowed TWO (2) SOLO SPINS

START/FINISH LINE

The START/FINISH LINE is the BIG WHITE PYLON BEFORE THE FLAGSTAND

We wish all competitors Good Luck & thank you for choosing 34 Raceway!